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# Welcome!

#### We would like to thank you for purchasing REX4 Texture Direct.

REX4 Texture Direct takes advantage of the new core features of PREPAR3D v2 while enhancing both FSX and PREPAR3D v.1.4. Compiled from years of feedback from current REX users, all facets of the program include desired features, effects, sounds and textures.

REX4 Texture Direct is tailored to low and high-end systems alike, and is comprised of over 16GB of material ranging from standard resolution to high-definition choices.

#### REX4 Texture Direct is one of four products in the REX4 Direct line.







# **IMPORTANT INFORMATION**

#### BELOW ARE IMPORTANT FACTORS IN CONSIDERATION FOR INSTALLING AND OPERATING REX WITHIN FSX AND/OR PREPAR3D:

- 1. REX is compatible with Microsoft Flight Simulator X with SP2 or Acceleration Pack and Lockheed Martin's Prepar3D v. 1.3 and above.
- 2. NEVER install REX into the main FSX or P3D folder.
- 3. Due to the extra security measures Microsoft placed on the Program Files (x86) folder, we HIGHLY recommend installing REX outside of this folder! Not doing so may lead to issues with the operation of REX. For Windows 8 users, REX MUST be installed outside of the Program Files (x86) folder.
- 4. If REX, FSX or Prepar3D are installed into the program files (x86) directory, UAC (User Account Control) MUST be turned OFF in Windows to allow the proper communication between the two.
- 5. IF FSX or Prepar3D is installed in the Program Files folder you may need to set Permissions and Sharing so that REX may write the necessary files into the simulator.
- 6. We recommend turning OFF all virus scanners while FSX is running.
- 7. If you wish to view high-definition textures within FSX, you must make sure to set this value in the FSX.cfg and/or the P3D.cfg file. Add **TEXTURE\_MAX\_LOAD=4096** within the GRAPHICS section of these cfg files. This can be located in your c:\Users\<your account name>\AppData\Roaming\Microsoft\FSX. If the AppData folder is hidden, you will need to change the VIEW settings as outlined here: Open Folder Options by clicking the Start button, clicking Control Panel, clicking Appearance and Personalization, and then clicking Folder Options. Click the View tab. Under Advanced settings, click Show hidden files and folders, and then click OK.



Flight Simulat	Marceletation (8) 32	
номе	SETTINGS SETTINGS - DISPLAY	
FREE FLIGHT MISSIONS MULTIPLAYER PILOT RECORDS LEARNING CENT SETTINGS	GRAPHICS       AIRCRAFT       SCEHERY       WEATHER       TRAFFIC         Global settings:       Custom       Reset Defaults       Image: Cloud defail       Image: Clo	
	Simulation settings  Download winds aloft data with real-world weather  Download winds aloft data with real-world weather  Download winds aloft data with real-world weather  Rate at which weather changes giver time: No change	
Contacts	HELP CANCEL OK	

The most critical settings within FSX in regards to REX4 interaction is the SETTINGS / DISPLAY / WEATHER screen.

#### We recommend the following settings:

**Cloud draw distance** instructs FSX how far to draw clouds. If the setting is set to fullright (110mi), the cirrus clouds will appear cut-off in the distance. Backing this off to 100mi will rectify this issue, still giving a great distance to view clouds.

**Cloud Detail** is the single most important area in regards to cloud visuals. If **Simple clouds** is checked, FSX will NOT utilize REX4 textures. Select **Detailed clouds** for full functionality of REX4 cloud textures.

The **Cloud coverage density** slider presents a VERY important roll in terms of visuals. The following two pages display a visual demonstration what each setting represents. Each screenshot represents the same exact weather, the only difference is the **Cloud coverage densit**y slider setting.



TEXTURE DIRECT







### Recommended FSX Settings









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The most critical settings within Prepar3D v.1 in regards to REX interaction is the SETTINGS/DISPLAY/WEATHER screen.

#### We recommend the following settings:

**Cloud draw distance** instructs Prepar3D how far to draw clouds. If the setting is set to full-right (110mi), cirrus clouds will appear cut-off in the distance. Backing this off to 100mi will rectify this issue while still giving a great distance to view clouds.

**Cloud Detail** is the single most important area in regards to cloud visuals. If **Simple clouds** is checked, Prepar3D will NOT utilize REX textures. Select **Detailed clouds** for full functionality of REX cloud textures.

The **Cloud coverage density** slider presents a VERY important roll in terms of visuals. The previous two pages display a visual demonstration what each setting represents. Note: this functions the same in FSX and P3D. Each screenshot represents the same EXACT weather, the only difference is the **Cloud coverage densit**y slider setting.



#### Recommended P3Dv2 Settings

	Settings - Weather	
Display Graphics Scenery Lighting Weather Traffic	Visual Settings Cloud draw distance: 110 mi Thermal visualization: None • Volumetric Fog	Cloud detail Simple clouds Detailed clouds Cloud coverage density: Maximum
Simulation General Sound Flight Path		
Failures Controls	Simulation Settings  Disable turbulence and thermal effects on aircraft Rate at which weather changes over time: No change	
World Realism Time and Season		
Weather		
		Cancel OK

As of this writing (December 2013), Prepar3D v.2 contains some bugs that inhibit proper visual representation with certain settings, however, we're confident that these bugs will be worked out by the Lockheed Martin development team.

#### We recommend the following settings:

**Cloud Detail** is the single most important area in regards to cloud visuals. If **Simple clouds** is checked, Prepar3D will NOT utilize REX textures. Select **Detailed clouds** for full functionality of REX cloud textures.

**Cloud coverage density** presents a VERY important roll in terms of visuals. The previous two pages display a visual demonstration what each setting represents. Note: this functions the same in FSX and P3D. Each screenshot represents the same EXACT weather, the only difference is the **Cloud coverage densit**y slider setting.



TEXTURE DIRECT



	Settings - S	cenery		
Display	Terrain		Water and Bathymetry	
Graphics	Level of detail radius:	Max	Water Detail:	Ultra
Scenery	Tessellation Factor:	Ultra	Reflections	
Lighting Weather			Clouds User Vehicle Sim Objects	
Traffic	Mesh resolution:	1m	Terrain Vegetation Buildings	
	Texture resolution:	7cm	Bathymetry	
Simulation	Land detail textures			
General				
Sound	Scenery Objects		Special Effects	1
Flight Path Failures	Scenery complexity:	Normal	Special effects detail:	High
Controls	Autogen vegetation density:	Normal	Special effects distance:	High
	Autogen building density:	Normal		
World				
Realism				
Time and Season				
Weather				
			Cancel	ок

**Water and Bathymetry** - While REX is designed to use with all FS setting configurations, we highly recommend setting the **WATER DETAIL** slider to **ULTRA** in order to attain full effect for water.

**Reflections** - Because the sky values are also reflected with the clouds option ON, we highly recommend this setting left selected. We understand that some folks don't like clouds being reflected in water, however, since sky values are also reflected with this option, we feel this is important for proper realism. We're confident that the Lockheed development team will offer an upcoming patch that will fix the sky values and cloud reflections.

**Mesh resolution** - For proper wave animation effect, the mesh resolution slider must be set to 1m.



	Settings - Lighti	ng		
Display	Lighting	Shadows		
Graphics	✓ Landing-lights illuminate ground	Shadow Quality:		Medium
Scenery	✓ Lens flare ✓ HDR Lighting	Object Type	Cast	Receive
Lighting	• Hort Lighting	Internal Vehicle	∠ast	V
Weather		External Vehicle	<b>v</b>	v V
Traffic		Sim Objects		
		Terrain		
	_	Vegetation		
Simulation		Buildings		
		NoShadow Flagged Content		
General				
Sound				
Flight Path				
Failures				
Controls				
World				
Realism				
Time and Season				
Weather				
		Cancel		ОК

**HDR Lighting** - Whether to use HDR lighting is down to user choice, however, we advise using the **P3Dv.2 HDR Option** in REX when selecting this option ON.



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# Startup Procedure

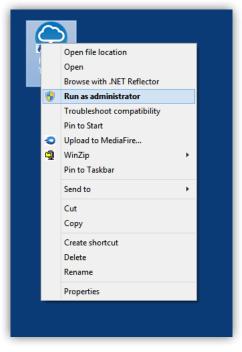
This section is dedicated to the proper startup procedures of REX4 Texture Direct.

# Windows Vista/Windows 7 Startup Procedure

Locate the following blue circular icon on your desktop.



Right-click the icon to launch REX4 Texture Direct and select Run as administrator.





The REX4 startup screen (splash screen) will fade-in on the desktop.



Once the splash screen disappears, the MAIN screen fades into view.





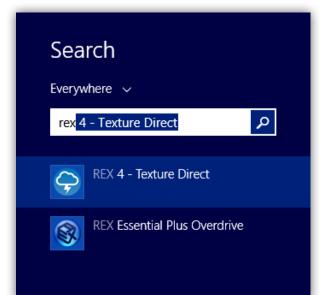


## Windows 8 and Windows 8.1 Startup Procedure

On the main **START** window of Windows 8 or 8.1, navigate to the upper right hand corner of the screen and select the **Search Charm**.



Within the text box provided, type "**REX 4 – Texture Direct**". The following result appears directly under the search box.



Right-click on "**REX 4 – Texture Direct**", then select "**Pin to Taskbar**". This will automatically pin the REX4 application icon to your desktop taskbar for easy access. Use the Windows Vista/Windows 7 startup procedure to start REX4.

# IMPORTANT INFORMATION

You may also select the option "**Run as administrator**" to start REX4 immediately.

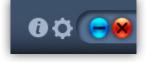




# Navigation Elements

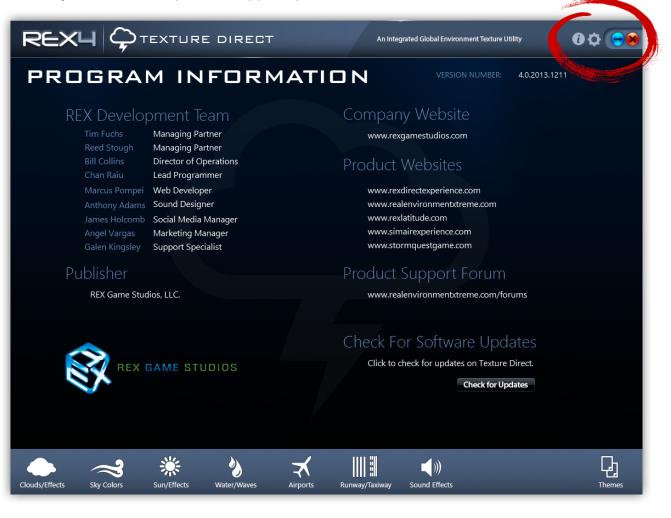
This section describes the key navigational elements of REX4 Texture Direct.

Located at the top right hand corner of the application screen you will notice several different icons. Each icon represents different elements as described below.



#### **Program Information**

Selecting the (i) symbol navigates to the **Program Information** window. On this screen you can view important support, product, and contact information.







#### There are two important functions within the Program Information window:

**Product Support Forum** – A direct link to the REX Game Studios support forum, in case you need assistance. Clicking on the url will automatically open your web browser and navigate to the REX Support Forum.



**Check For Software Updates** – Clicking the "**Check for Updates**" button will check to see if the latest version of REX4 Texture Direct is installed. If not, you will be prompted to download and install the latest version.



#### **Minimizing REX4 Texture Direct**

Selecting the e symbol will minimize REX4 Texture Direct to the taskbar.

#### **Closing REX4 Texture Direct**

Selecting the 💓 symbol will close REX4 Texture Direct.

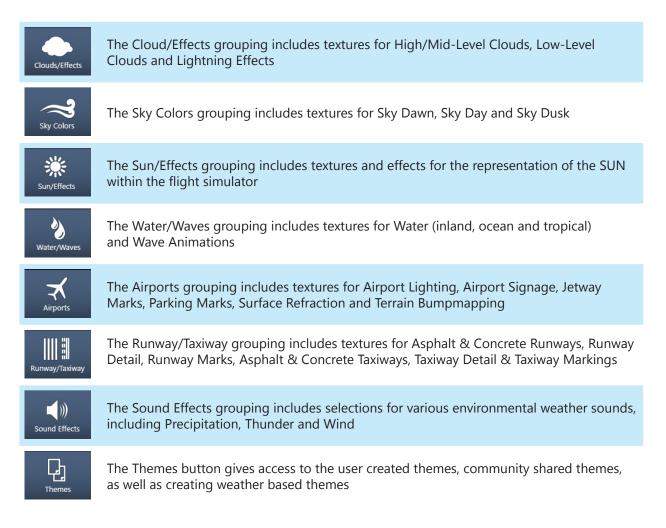


## Main Navigation Menu

Located at the bottom of the REX4 Texture Direct application screen are various icons that represent groupings of textures that may be installed individually and/or included within a master texture theme.



The following represents which specific texture banks are included within each section:





# Configuration Settings and Optimization

Selecting the Symbol navigates to the "**Configuration Settings & Optimization**" window. This window is used to customize crucial application settings.

	т	An Integrated Global Environment Te	xture Utility 🕜 🗘 🕞 😣
CONFIGURATION SI	ETTINGS	& OPTIMIZ	ZATION
Flight Simulator Folder Location Select which flight simulator you want to install textures		Texture Resolution 4096 (Ultra-High Resolution	
• Microsoft FSX: C:\MSFSX\	Browse	2048 (High Resolution)	<ul> <li>High/Mid Level Clouds</li> </ul>
Prepar3D (v.1.X)	Browse	4096 (Ultra-High Resolu	utic 🕤 Runways
Prepar3D (v.2.X)	Browse	4096 (Ultra-High Resolu	utic 🖌 Taxiways
General Settings			
Weather Engine: C\REX Essential Plus Overdrive\rex.exe		_	
Email Address:		Texture Compre	ssion Algorithm
Profile Name:		DXT 5	<ul> <li>Low-Level Clouds</li> </ul>
Enable Logging Enable Notifications		DXT 5	<ul> <li>High/Mid Level Clouds</li> </ul>
		DXT 1	<ul> <li>Wave Animation</li> </ul>
P3D v.2 HDR Textures Enable Prepar3D v2 HDR Textures		DirectX	
Create/Restore Backup		Standard DX9 (FSX)	<ul> <li>Sun/Effects</li> </ul>
Create Backup currently installed flight simula	tor torturos	Standard DX9 (FSX)	~ Water
<b>Restore</b> Restore textures to what they were before		Standard DX9 (FSX)	<ul> <li>Wave Animation</li> </ul>
Clouds/Effects Sky Colors Sun/Effects Water/Waves	Airports Runway/Ta		Themes





#### **Flight Simulator Folder Location**

REX4 automatically reads the system registry to locate the application folders and will auto-populate the flight simulator folder locations. If these fields are blank, click the **BROWSE** button and locate the MAIN FOLDER of the corresponding flight simulator. Check the radial button next to the name of the Flight Simulator to set as the simulator of choice to install textures into.

Flight Simulator Folder Location Select which flight simulator you want to install textures into during this session.		
• Microsoft FSX:	C:\MSFSX\	Browse
Prepar3D (v.1.X)		Browse
Prepar3D (v.2.X)		Browse

(In this example, Microsoft FSX is set as the simulator to receive updates.)

#### **General Settings**

The descriptions for the **General Settings** area are listed within the table below.

General Settin	igs	
✓ Weather Engine:	C:\REX Essential Plus Overdrive\rex.exe	
Email Address:		
Profile Name:		
Enable Logging	Enable Notifications	

ITEM	DESCRIPTION
Weather Engine	By enabling this option, REX4 Texture Direct auto-starts your weather engine preference. Click BROWSE and locate the weather engine exe file
Email Address	Enter a valid email address for use with community submitted themes. (This information is NOT visible to the public and only used for server-based features)
Profile Name	Enter a user profile name to attach to community submitted themes
Enable Logging	Enables the logging system to confirm proper installation of files
Enable Notifications	Enables the program to alert you of newly shared community themes





#### **Create/Restore Backup**

This area allows you to create or restore backups of the most current textures within the flight simulator folder(s).

Create/R	estore Backup
Create	Backup currently installed flight simulator textures.
Restore	Restore textures to what they were before REX was installed.

# **IMPORTANT INFORMATION**

This does not create an ongoing archive of backups, as it only creates the most recent backup of your installed textures within the flight simulator(s).

The **RESTORE** function will ONLY restore your most recent backup of textures.

REX4 Texture Direct creates separate backups based upon which simulator option is selected within the FLIGHT SIMULATOR FOLDER LOCATION.





#### **Texture Resolution**

This section allows you to optimize texture selections before replacing flight simulator files. Texture resolutions can be selected between 512,1024, 2048, and 4096 textures. **Any changes made to this area will not take affect within the simulator UNTIL the textures are INSTALLED into the flight simulator!** 

Te	xture Resolution	
	4096 (Ultra-High Resolutic $$	Low-Level Clouds
	2048 (High Resolution) 🦷 🗸	High/Mid Level Clouds
	4096 (Ultra-High Resolutic $$	Runways
	4096 (Ultra-High Resolutic 🕤	Taxiways

CATEGORY	TEXTURE RESOLUTION
Low-Level Clouds	512, 1024, 2048, 4096
High/Mid-Level Clouds	512, 1024, 2048
Runways	1024, 4096
Taxiways	1024, 4096

## **IMPORTANT INFORMATION**

Because each system configuration is different, we strongly recommend you start with lower settings and increase the resolution until you reach a happy medium of quality vs. performance.

## WARNING

Textures cannot be installed into FSX or PREPAR3D while the flight simulator is running!





#### **Texture Compression Algorithm**

This area allows you to optimize REX4 textures BEFORE replacing flight simulator files. There are selections for 32bit, DXT5 or DXT1. **NOTE: Any changes made to this area will not take affect within the simulator UNTIL the textures are INSTALLED into the flight simulator!** 

Texture Compr	ression Algorithm
DXT 5	<ul> <li>Low-Level Clouds</li> </ul>
DXT 5	<ul> <li>High/Mid Level Clouds</li> </ul>
DXT 1	<ul> <li>Wave Animation</li> </ul>

CATEGORY	TEXTURE COMPRESSION
Low-Level Clouds	32bit or DXT5 compression
High/Mid-Level Clouds	32bit or DXT5 compression
Wave Animation	32bit or DXT 1 compression

## **IMPORTANT INFORMATION**

We HIGHLY recommend the use of the DXT5 compression algorithm for clouds. DXT5 is the most flexible general purpose compression codec, so if problems are experienced using REX clouds at higher resolution, select the DXT5 setting. The same goes for the Wave Animation setting. 32-bit is much more demanding on the GPU, thus if problems arise with the use of the 32-bit setting, select the DXT1 option.





#### DirectX

This area allows you to optimize textures BEFORE replacing flight simulator textures. There are selections for DX9, DX10 and DX11. **NOTE: Any changes made to this area will not take affect within the simulator UNTIL the textures are INSTALLED into the flight simulator!** 



CATEGORY	TEXTURE COMPRESSION
Sun/Effects	Standard DX9 (FSX) DX10 Enabled (FSX, Prepar3D v.1, Prepar3D v.2) DX11 Enabled (Prepar3d v.2) - ONLY
Water	Standard DX9 (FSX) DX10 Enabled (FSX, Prepar3D v.1, Prepar3D v.2)
Wave Animation	Standard DX9 (FSX) DX10 Enabled (FSX, Prepar3D v.1) DX11 Enabled (Prepar3d v.2) - ONLY

#### P3D v.2 HDR Textures

This area allows you to enable specialized Prepar3D v.2 HDR enhanced textures for use in Prepar3D v.2. **NOTE: Any changes made to this area will not take affect within the simulator UNTIL the textures are INSTALLED into the flight simulator!** 







# Texture Selection

For ease of use, all texture selection windows were designed to look and function the same. Within the following examples you will notice several navigational aids to assist you with your selection and installation process.

REX	чÇ	TEXTUR	E DIRECT	-	An Inte	grated Global Environr	nent Texture Utility	0¢ 🕞 😣
						Consta Increditi animati Develoj DX11.	ant (Experimental) ole compilation of real-wc ons ranging from calm to ped and rendered for DX9 ADD TO THEME	unstable.
W	ATER	& WAVI	EANIM	ATION				
¢								Ð
Dist	nt Caps 2	Đ,	Glimmer	Ð	Clashing Waves	Q	Constant (Experimental)	Ð
Global Water	Wave Anii	mation						
Clouds/Effects	Sky Colors	Sun/Effects	Water/Waves	Airports	Runway/Taxiway	Sound Effects		Themes



#### **Tabs Represent Individual Texture Banks**

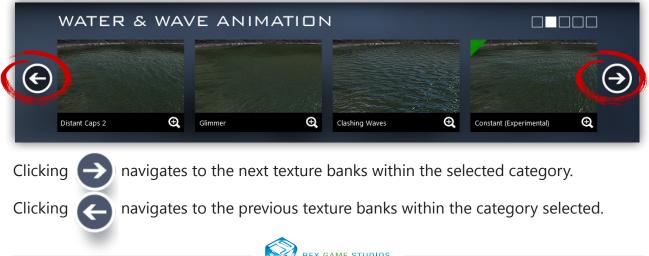
The TABs located just above the main navigation menu represent individual categories of textures associated within each main texture section.



For example, selecting the Wave Animation tab will provide the **texture ribbon** for **Wave Animation** textures.

#### **Texture Ribbon**

The texture ribbon consists of all textures associated with a specific category from the tab selected. Four (4) textures can be displayed at a time within each bank.

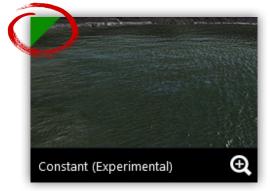




#### **Selecting Textures**

To view a texture choice at a larger size, click the image thumbnail within the ribbon or the magnifying glass icon. This also marks the texture choice 'ready' for installation and offers the ability to add it to a master theme.

The texture selected will contain a green triangle at the top left hand side of the image as well as appear in the larger **main preview** area above. This will aid you in knowing which texture is currently selected for install.



# **IMPORTANT INFORMATION**

Selecting a texture image does NOT automatically install the texture.





#### Add To Theme / Install

Once a small texture thumbnail is selected, the image will be displayed larger within the **main preview** window. You may then choose to install the texture individually, or add the texture to a master texture theme.



Clicking the **INSTALL** button will alert you, confirming your action of installing the texture into flight simulator.

Are your sure!			
You are about to install this textu	ire set. Click OK to continue.		

After selecting the **OK** button within the alert window, the texture is installed.





Depending on the texture selected, the installation process of individual textures should be relatively fast. In the meantime, you are presented with an installation alert until the installation is complete.



Once the texture(s) have been installed you will be presented with the option to automatically start the flight simulator.

Success - Fly Now! Your textures have been successfully installed.		
Would you like to start Microsoft's Flight Simulat	or now? Click OK to start F	Flight Simulator and REX will be closed.
		CANCELOK

Click the **OK** button to start your simulator automatically, or click the **CANCEL** button to proceed with other texture selection choices. Upon selecting **OK**, REX4 will be closed and the flight simulator will automatically start.



Clicking the **ADD TO THEME** button on the texture preview window will cause the texture to be assigned to a master theme template. This process will not install the texture until the theme template has been saved and installed as a whole. A confirmation alert will be provided to confirm this action.

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Additional confirmation of your selected texture will be represented on the main preview section. The **ADD TO THEMES** button will be changed to a green check mark and text stating "**Saved to Themes!**"

	URE DIRECT	An Integrated Global Envir	onment Texture Utility 🚺 🔅 🢽
		Incre anim	stant (Experimental) dible compilation of real-world water ations ranging from calm to unstable. Hoped and rendered for DX9, DX10 and the state of the state of t
WATER & WA	VE ANIMATION	1	
Distant Caps 2	Glimmer Q	Clashing Waves	Constant (Experimental)
Global Water Wave Animation			
Clouds/Effects Sky Colors Sun/Effe		Runway/Taxiway Sound Effects	Themes





# Themes

This section covers the various theme windows, their purpose, and how to create, edit, install, share, delete and rate themes.

## My Themes

The **My Themes** section allows the creation of your own template texture themes, save them for later use, edit or share them with fellow REX4 users from around the world.

To access the **My Themes** area, click the



Next, click the

My Themes

tab and the following screen will appear.

	DIRECT		ntegrated Global Environment		0¢ ⊖€
MY THEMES		Filter by	/:	•	Random 🔿
1005 Low_Level_Destroyer	Thunderstorm	Created By: 12/15/2013	Install	Share	Delete
1004 Hawaii In My Future!	All	Created By: 12/15/2013	Install	Share	Delete
1003 Cumulo-Heaven	All	Created By: 12/15/2013	Install	Share	Delete
1002 In The Basin	Dust Storm	Created By: 12/15/2013	Install	Share	Delete
1001 KLAX	All	Created By: 12/15/2013	Install	Share	Delete
1000 Frigid Winter Heaven	Snowy Weather	Created By: 12/15/2013	Install	Share	Delete
Clouds/Effects	Sky Colors Sky Dawn	Sky Day Sky Dusk	Sun/Effects	Water / Water / Water	aves Wave Animation
Airport Runway /		Runway Marks Asphalt Tay	xiway Concrete Taxiway	Taxiway Marks	Sound Sound Effects
To change a texture choice within a theme, c	lick the thumbnail p	icture above.	My Themes	Community	Weather
		★ Ⅲ			

#### **Selection Grid**

The top portion of the **My Themes** area displays a grid of themes that were created by you. At any time, you may edit, install, share, or delete a saved theme.

1Ү Т	HEMES		Filter by:		~	Random 🗘
1007	Tornadic Weather!!!	Thunderstorm	Created By: 12/12/2013	Install	Share	Delete
1006	Snowy New York	Snowy Weather	Created By: 12/12/2013	Install	Share	Delete
1005	Partly Cloudy in the Desert	Fair Weather	Created By: 12/12/2013	Install	Share	Delete
1004	Snowy New York	Snowy Weather	Created By: 12/12/2013	Install	Share	Delete
1003	El Reno	Dust Storm	Created By: 12/12/2013	Install	Share	Delete
1002	Rainy Series 1	Rainy Weather	Created By: 12/12/2013	Install	Share	Delete
Nasty	/ Storms		Bank 1 of 1	Click the SAVE button	to save this theme:	Save

#### My Theme Actions - ID #

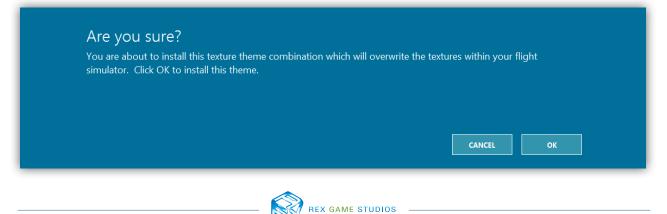
Clicking the blue theme ID # loads all textures of the theme. **However, this does NOT install the textures.** It simply allows you to modify and create a new theme based upon yo<u>ur</u> originally created theme.

1007	Tornadic Weather!!!	Thunderstorm	Created By: 12/12/2013	Install	Share	Delete

#### **My Theme Actions - Install**

Clicking the **INSTALL** button will install textures associated with this theme into flight simulator. An alert box will be presented asking to confirm the action of overwriting currently installed textures.

Click the **OK** button to continue the installation process or click the **CANCEL** button to stop this action.





During the installation process, a screen appears indicating that the texture theme is being installed.



Once the texture(s) have been installed you will be presented with the option to automatically start the flight simulator.

Success - Fly Now	v!
Your textures have been succ	cessfully installed.
Would you like to start Micro	osoft's Flight Simulator now? Click OK to start Flight Simulator and REX will be closed.
riodia joa into to start finare	

Click the **OK** button to start your simulator automatically, or click the **CANCEL** button to proceed with other texture selection choices. Upon selecting **OK**, REX4 will be closed and the flight simulator will automatically start.





#### **My Theme Actions - Share**

Clicking the **SHARE** button will automatically upload the parameters of your texture theme to the REX community so others may view, rate or install the texture theme. This allows other REX users to experience your creation. Once the data has been successfully uploaded, the following confirmation window appears.

Success! Your theme w	vas successfully shared to the	community. Click OK to cor	ntinue.	
				ок

#### My Theme Actions - Delete

Clicking the **DELETE** button will delete the texture theme. However, you will be presented with an option to confirm your action before removal.

Are you sure? You are about to delete	e this texture theme combin	ation. Click OK to delete	e this theme.	
			CANCEL	

Click the **OK** button to delete the theme or **CANCEL** to cancel the removal process.





Save

#### **Random Themes**

**RANDOM** allows REX4 Texture Direct to automatically create a texture theme, so that your experience within flight simulator remains fresh each time you fly.

To create a random texture theme, click the

Random 🕑 button.

Once the random texture theme template has been created, click

Upon clicking **SAVE**, you are presented with a dialog window to name and categorize the texture theme.

	XH QTEXT					
				y:	v	
	Important Act Please enter a name and s My Famous Theme All		e theme are about to save.			
	Please enter a name and s My Famous Theme		e theme are about to save.			~
Airpor	Please enter a name and s My Famous Theme All All Fair Weather Foggy Weather Rainy Weather Snowy Weather Dust Storm		e theme are about to save.			
	Please enter a name and s My Famous Theme All All Fair Weather Foggy Weather Rainy Weather Snowy Weather Dust Storm Thunderstorm		e theme are about to save.			
	Please enter a name and s My Famous Theme All All Fair Weather Foggy Weather Rainy Weather Snowy Weather Dust Storm Thunderstorm	elect a category for the th		States of the second seco	5 Commu	d source (fects



After the texture theme has been saved, you are given the opportunity to install it.



During the installation process, a screen appears indicating the texture theme is currently being installed.

Please Wait!	
Please wait as we install your textures. This could take a se	veral minutes.

Once the texture(s) have been installed you will be presented with the option to automatically start the flight simulator.

Success - Fly Now!		
Your textures have been successfull	installed.	
Would you like to start Microsoft's	light Simulator now? Click OK to start Flight Simulator a	nd REX will be closed

Click the **OK** button to start your simulator automatically, or click the **CANCEL** button to proceed with other texture selection choices. Upon selecting **OK**, REX4 will be closed and the flight simulator will automatically start.



#### My Theme - Filter

The theme filter drop-down menu allows you to limit the theme grid results based upon the category you select. The drop down consists of the same list of categories that you selected to initially save your theme.

MY THEMES		Filter	· · · · · · · · · · · · · · · · · · ·	Random 🖒
1008 My Famous Theme	All	Created By: 12/13/2013	All Fair Weather	Delete
1007 Tornadic Weather!!!	Thunderstorm	Created By: 12/12/2013	Foggy Weather Rainy Weather	Delete
1006 Snowy New York	Snowy Weather	Created By: 12/12/2013	Snowy Weather	Delete
1005 Partly Cloudy in the Desert	Fair Weather	Created By: 12/12/2013	Dust Storm Thunderstorm	Delete
1004 Snowy New York	Snowy Weather	Created By: 12/12/2013	Install Share	Delete
1003 El Reno	Dust Storm	Created By: 12/12/2013	Install	Delete

Once the grid has been filtered you have the option to modify, install, share, or delete the themes from that category.

#### **Modifying Your Theme**

The process of modifying themes is quite easy. Below you will notice a grid of images. This represents your latest default texture template, or a theme that you have selected from your **My Themes** or **Community Themes** windows.



To modify one of the textures within the current texture theme, click on the individual image within the desired category. You are presented with a large main preview of that image, its description, and options to modify this selection.



Click the **MODIFY** button if you would like to change this texture item. This will automatically take you back to the texture bank associated with this texture item.

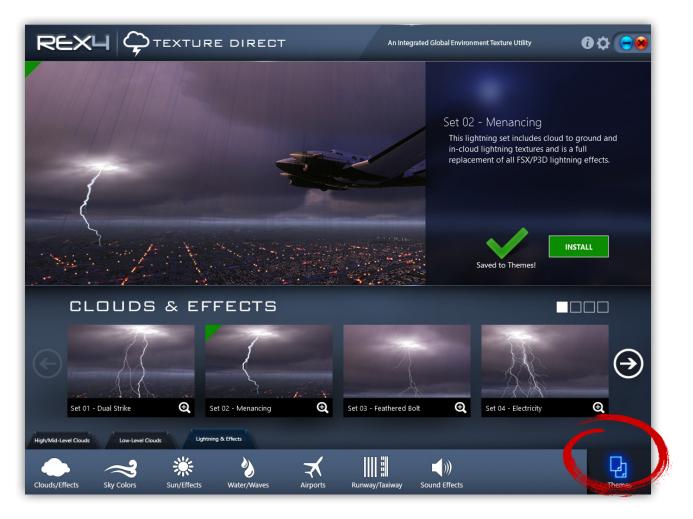


From the texture bank, you can page through the texture ribbon to select the new texture you would like to replace the previous choice. Click the **ADD TO THEME** button to replace the old texture with the new.









In the example above we changed out the original texture "Set 06 – Striking Back" with the new "Set 02 – Menacing". Click the **Themes** button on the bottom right to take you back to your texture theme template.







Click the

Save

button to save your theme template.

Upon clicking the **SAVE** button, you are presented with a dialog window to give the theme a name, as well as categorize it.

				py:	ч. -		
	Please enter a name and sele My Famous Theme All	ect a category for the th	e theme are about to save.				
	My Famous Theme	ect a category for the th	e theme are about to save.				
	My Famous Theme All All Fair Weather	ect a category for the th	e theme are about to save.			·	
	My Famous Theme All All Fair Weather Foggy Weather	ect a category for the th	e theme are about to save.				
Airpo	My Famous Theme All All Fair Weather Foggy Weather Rainy Weather	ect a category for the th	e theme are about to save.				
Airpo	My Famous Theme All All Fair Weather Foggy Weather	ect a category for the th	e theme are about to save.				
	My Famous Theme All All Fair Weather Foggy Weather Rainy Weather Snowy Weather Dust Storm Thunderstorm	ect a category for the th	e theme are about to save.			•	
<b>Airpot</b>	My Famous Theme All All Fair Weather Foggy Weather Rainy Weather Snowy Weather Dust Storm Thunderstorm	ect a category for the th	e theme are about to save.			e Bann fects	
	My Famous Theme All All Fair Weather Foggy Weather Rainy Weather Snowy Weather Dust Storm Thunderstorm			outrace to My Theme	s Comm	unity Weather	er

After the theme has been saved, you will be given the opportunity to install it.



## **Community Themes**

The **Community Themes** section is where you can review, rate, and install all available texture themes created by fellow REX4 users from around the world.

To access the **Community Themes** area, click the



button.

Next, click the

Community

tab and the following screen will appear.

	ΙΜΠΝΙΤΛ			Sea	arch	Filter by:	v
1029	Snowy New York		Created By:	Snowy Weather	12/10/2013	<b>★★★★</b> ★	Install
1028	Nice Flight		Created By:	Fair Weather	12/10/2013	****	Install
1027	Crisp day in the Valley o	f the Sun	Created By:	Fair Weather	12/09/2013	<mark>★★★</mark> ★★	Install
1026	Rainy Philly		Created By:	Rainy Weather	12/09/2013	<mark>★★★★</mark> ★	Install
1025	Nice in San Fran		Created By:	Fair Weather	12/07/2013	****	Install
1024	El Reno		Created By: timest999	Dust Storm	12/06/2013	****	Install
	PLATE /Effects		Sky Colors	Bank 2 of 6 🔿	Jump to bank:	ects Water / Wave	15
Clouds		ds Lightning		Bank 2 of 6	Sun/Effe	exts Water / Wave	2S Wave Animation
Clouds High-Leve	F/Effects		Sky Dawn		Sun/Effe		Wave Animation
Clouds	F/Effects				Sun/Effe		
Clouds High-Leve	s/Effects el Clouds t	Runway	sky Dawn	Sky Day Sky Dus	Sun/Effe	Global Water	Wave Animation
Clouds High-Leve Airport	s/Effects al Clouds t t sphting Terrain Bumpm	ap Asphalt Rur	sky Dawn	Sky Day Sky Dus Runway Marks Aspha	sk Sun/Effe	Giobal Water	Wave Animation





#### **Selection Grid**

The top portion of the **Community Themes** area displays a grid of themes that have been shared by fellow REX4 users across the world. At any time, you may install, modify, or rate a community theme.

	ΙΜΠΝΙΤΧ		Sea	ırch	Filter by:	Ŷ
1029	Snowy New York	Created By:	Snowy Weather	12/10/2013	<b>★★★★</b>	Install
1028	Nice Flight	Created By:	Fair Weather	12/10/2013	****	Install
1027	Crisp day in the Valley of the Sun	Created By:	Fair Weather	12/09/2013	<mark>★★★</mark> ★★	Install
1026	Rainy Philly	Created By:	Rainy Weather	12/09/2013	<b>★★★★</b>	Install
1025	Nice in San Fran	Created By:	Fair Weather	12/07/2013	★★★★	Install
1024	El Reno	Created By: timest999	Dust Storm	12/06/2013	****	Install
TEM	PLATE	¢	Bank 2 of 6	Jump to bank:	v	

#### **Community Theme Actions - ID #**

Clicking the blue theme ID # loads all textures of the theme. **However, this does NOT install the textures.** It simply allows you to modify and create a new theme based upon the shared theme.

1029	nowy New York	Created By:	Snowy Weather	12/10/2013	<b>★★</b> ★★	install

#### **Community Theme Actions – Rating a Theme**

New to REX4 Texture Direct is the ability for a user to rate community shared themes. To rate, simply hover over the desired stars and select the appropriate rating. The result is immediately reflected with other user ratings and an average rating will be assigned.



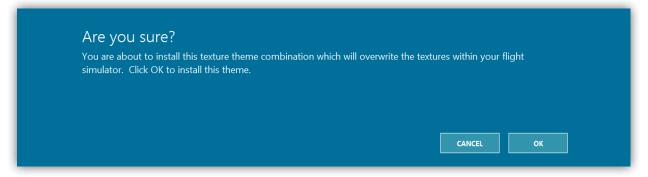




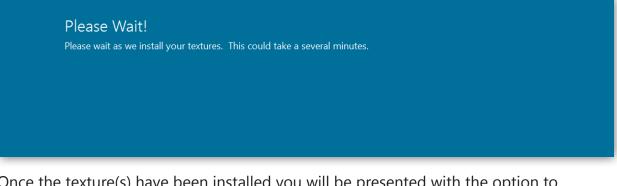
#### **Community Theme Actions - Install**

Clicking the **INSTALL** button will install textures associated with this theme into flight simulator. An alert box will be presented asking to confirm the action of overwriting currently installed textures.

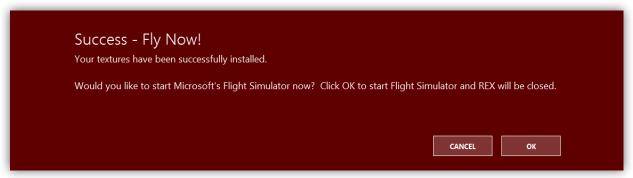
Click the **OK** button to continue the installation process or click the **CANCEL** button to stop this action.



During the installation process, a screen appears indicating that the texture theme is being installed.



Once the texture(s) have been installed you will be presented with the option to automatically start the flight simulator.



Click the **OK** button to start flight simulator automatically, or click the **CANCEL** button to proceed with other texture selection choices. Upon selecting **OK**, REX4 will be closed and the flight simulator will automatically start.





Different from the **My Themes**, the **Community Theme** window allows you to search for shared themes created by another user or theme title.

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Further filter the search criteria by selecting a category from the **Filter By** drop down menu. After the grid has been populated, you have the option to modify, rate, or install the texture themes from the corresponding filter and category.

COMMUNITY	reedstough	Sea	arch	Filter by:
1018 Cold and Snowy Indy	Created By: reedstough	Snowy Weather	12/05/2013	All Fair Weather
1017 Snow and Sleet in OKC	Created By: reedstough	Snowy Weather	12/05/2013	Foggy Weather Rainy Weather
1015 Fair Day within Seattle	Created By: reedstough	Fair Weather	12/04/2013	Snowy Weather Dust Storm
1014 Foggy Weather	Created By: reedstough	Foggy Weather	12/04/2013	🗙 Thunderstorm
1013 Foggy Indianapolis	Created By: reedstough	Foggy Weather	12/03/2013	★★★★★ Install
1012 Beautiful Skies!!!	Created By: reedstough	Fair Weather	12/03/2013	

#### **Modifying a Community Theme**

You can select a community shared texture theme by ID # and modify it. Below you will notice a grid of images. This represents your texture selections once an ID # is selected.

Clouds/Effect	s	1	Sky Colors		_	Sun/Effects	Water / Wav	res
High-Level Clouds	Low-Level Clouds	Lightning	Sky Dawn	Sky Day	Sky Dusk	Sun Effects	Global Water	Wave Animation
Airport		Runway / Ta	xiway					Sound
raport								
*			- And And		•			

To modify one of the textures within this texture theme, click on the individual image within the desired category. You are presented with a large main preview of that image, its description, and options to modify this selection.

Click the **MODIFY** button if you would like to change this texture item. This will automatically take you back to the texture bank associated with this texture item.

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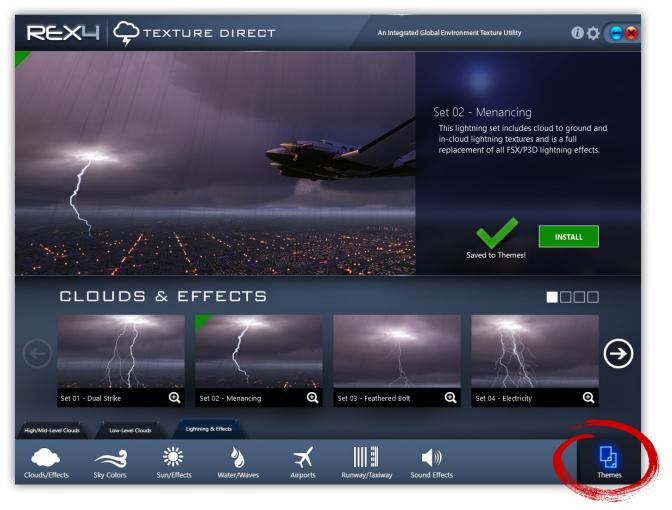


From the texture bank, you can page through the texture ribbon to select the new texture you would like to replace the previous choice. Click the **ADD TO THEME** button to replace the old texture with the new.









In the example above we changed out the original texture "Set 06 – Striking Back" with the new "Set 02 – Menacing". Click the **Themes** button on the bottom right to take you back to your texture theme template.





Click the Save

button to save your theme template.

Upon clicking the **SAVE** button, you are presented with a dialog window to give the theme a name, as well as categorize it.

nadic Weather!!! www New York thy Cloudy in the Desert www New York nportant Actio ease enter a name and se		Created By: 12/12/2013 Created By: 12/12/2013 Created By: 12/12/2013 Created By: 12/12/2013	Install Install Install Install	Share Share Share Share	Delete Delete Delete
thy Cloudy in the Desert owy New York nportant Actio	Fair Weather Snowy Weather	Created By: 12/12/2013 Created By: 12/12/2013			
nportant Activ	Snowy Weather	Created By: 12/12/2013			
nportant Acti	on!		install	Share	Delete
		e theme are about to save.			
ll air Weather					
air Weather					
557					
a state of the sta					d
Just Storm					
hunderstorm					
renam barriprilap — Aa	onaic Kuriway Concrete Kuri	way nurway mans Aspharch	Taxiway Concrete Tax	iway Taxiway Marks	ounu effects
	ir Weather oggy Weather ainy Weather nowy Weather ust Storm	l bir Weather bggy Weather biny Weather bowy Weather bust Storm	l air Weather oggy Weather ainy Weather nowy Weather ust Storm	l air Weather ainy Weather nowy Weather ust Storm	l air Weather oggy Weather ainy Weather nowy Weather ust Storm

After the theme has been saved, you will be given the opportunity to install it.





### Weather Themes

The **Weather Themes** section of REX4 Texture Direct is used to create complete texture themes based upon real-time weather conditions from around the world.

To access the **Weather Themes** area, click the



Next, click the

Weather

tab and the following screen will appear.

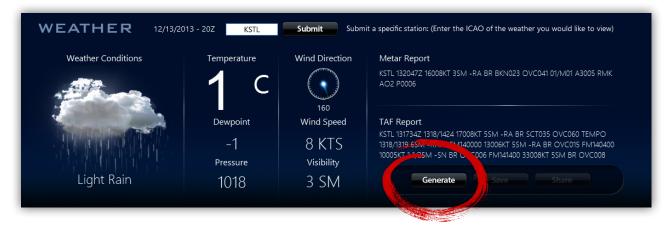
	TURE DIRECT		An Integrate	d Global Environment	Texture Utility	0¢ 🤜
WEATHER	КРНХ	Submit Subm	nit a specific statio	n: (Enter the ICAO o	f the weather you w	ould like to view)
Weather Conditions	Temperature	Wind Direction	Metar Repo	rt		
	Dewpoint	Wind Speed	TAF Report			
	Pressure	Visibility		Generate		
Clouds/Effects	Sky Colors			Sun/Effects	Water / Wav	res
High-Level Clouds Low-Level Clouds I	Lightning Sky Dawn	Sky Day	Sky Dusk	Sun Effects	Global Water	Wave Animation
Airport	Runway / Taxiway					Sound
Airport Lighting Terrain Bumpmap	Asphalt Runway Concrete Runwa	y Runway Marks	Asphalt Taxiway	Concrete Taxiway	Taxiway Marks	Sound Effects
To change a texture choice withir	n a theme, click the thumbnail p	picture above.	1	My Themes	Community	Weather
uds/Effects Sky Colors Sun,	/Effects Water/Waves	Airports Runy	way/Taxiway S	ound Effects		Themes



#### Weather Theme Actions – Submit Airport Code

The first step in creating a weather texture theme based upon real weather conditions is by entering the 4 letter ICAO code of the desired airport.

In the example below, notice the ICAO code KSTL. Data is returned from our REX servers with the latest weather data. This data includes metar, decoded metar, and a terminal aerodrome forecast (if available).



#### Weather Theme Actions – Generate

After the weather data has been retrieved, click the **Generate** button to generate a texture theme based upon the weather conditions retrieved.



Once the generate process has completed, a new texture theme template will be loaded into the image sets below.

This process does not install the theme template into your flight simulator folders. You must proceed to save the theme, then INSTALL.



#### Weather Theme Actions – Save

After the weather based texture theme has been generated, the next option would be to **SAVE** it.

Important Action!		
Please enter a name and select a category for the the theme are about to save.		
Rainy St Louey		
Rainy Weather		U
	CANCEL	ок

After saving your texture theme, you are prompted to install it into flight simulator. Click the **OK** button to install your newly created weather based texture theme.

Success - Install your theme?	
Your texture theme was saved.	
Would you like to install your theme now? Click OK to	o install your weather theme or CANCEL to not install our
theme.	

Once the textures have been installed, you are presented with the option to automatically start the flight simulator.

Success - Fly Now!	
Your textures have been successfully installed.	
Would you like to start Microsoft's Flight Simulator not	w? Click OK to start Flight Simulator and REX will be closed.
	CANCEL OK

Click the **OK** button to automatically start the flight simulator, or click the **CANCEL** button to proceed. Upon selecting **OK**, REX4 will be closed and the flight simulator will automatically start.





#### Weather Theme Actions – Share

If you decide not to start your flight simulator, you have the option to share your newly created theme with the world. Click the **SHARE** button to make your weather based texture theme available to the REX community.







# Support and Assistance

If you need additional assistance, there are several ways to seek advice or support:

#### 1.) Contact our support forum: (Primary Support Method)

http://www.realenvironmentxtreme.com/forums

We ask that you please search and read through similar help topics **BEFORE** you post a support question. Often you may find that a certain question has already been asked by someone else and the issue has been resolved.

### 2.) REX Customer Support website

- ✓ Resolve-IT technical support wizard
- ✓ One-on-One personal assistance services
- ✓ Live GotoAssist sessions

http://www.rexwebservices.com/support



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